

Pirate Dash

This is a fun, pirate-themed, addition game for two players.

The players will need:

- a game board between them (next page),
- a set of three dice
- a collection of 10 counters each.



To play

The players have one game board between them and a pile of 10 counters each. They take it in turn to roll all three dice. The player who rolled the dice now works out the sum of the three dice numbers and looks for this number on the board. If the number is available he/she can cover it with one of their own counters.

Play passes to the next player who does the same.

The winner is the first player to use up all 10 of his or her counters.

Notes:

If a dice roll creates a total which is already covered there are two options:

- If the number is covered by one of his own counters the player can add the new counter on top.
- If the number is covered by one or more of his opponents counters a player can choose to either roll again or knock the counter off and replace it with his own. Any counter knocked off is returned to the original player so they have the chance to use it on their next turn.

Alternatives

An alternative game would have the children playing with a game-board of their own. The winner being the one to use up all of his/her counters, or to cover up the most numbers in a given amount of time.

For a longer game, stick both of the game-boards together to create a larger one and let the children play with 12 or 15 counters each (there are two game-boards on the following pages with different distributions of numbers).

Pirate Dash

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Pirate Dash

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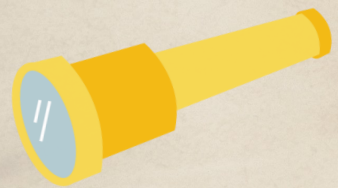
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